

Cavendish Close Infant and Nursery School

A rich, relevant, broad and balanced curriculum contributes to outstanding learning and achievement, significant growth in pupils' knowledge, and excellent attitudes to learning

Subject area: Art and Design

End of Early Years Foundation Stage expectation		National Curriculum End of Key Stage 1 expectation		
<p>ELG 16 Using media and Materials Children sing songs, make music and dance and experiment with ways of changing them. They safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function</p> <p>ELG 17 Being Imaginative Children use what they have learnt about media and materials in original ways, thinking about uses and purposes. They represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play and stories.</p> <p>ELG 16 Using media and Materials -Exceeding Children develop their own ideas through selecting and using materials and working on processes that interest them. Through their explorations they find out and make decisions about how media and materials can be changed.</p> <p>ELG 17 Being Imaginative -Exceeding Children talk about the ideas and processes which have led them to make music, designs, images or products. They can talk about features of their own work and others' work recognising the differences between them and the strength of others.</p>		<p>The Art curriculum should ensure children are able to:</p> <ul style="list-style-type: none"> • Produce creative work, exploring their own ideas and recording their experiences. <p>Pupils should be taught:</p> <ul style="list-style-type: none"> • To use a range of materials creatively to design and make products. • To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. • To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. • About the work of a range of artists, craft makers and designers, describing the similarities between different practises and disciplines, and making links to their own work. 		
EYFS 1 (30-50 months)		EYFS 2 (40-60 months)		
Year 1		Year 2		
Using media and Materials	<ul style="list-style-type: none"> • Explores colour and how colour can be changed. • Understands that they can use lines to enclose a space, and then begin to use these shapes to represent objects. • Beginning to be interested in and describe the texture of things. • Uses various construction materials • Beginning to construct, stacking blocks vertically and horizontally, making enclosures and creating spaces. • Joins construction pieces together to build and balance 	<ul style="list-style-type: none"> • Explores what happens when they mix colours • Experiments to create different textures • Understands that different media can be combined to create new effects • Manipulates materials to achieve a planned effect. • Constructs with a purpose in mind, using a variety of resources • Uses simple tools and techniques competently and appropriately. • Selects appropriate resources and adapts work where 	<p>A Year 1 artist can:</p> <ul style="list-style-type: none"> • Express my feelings in paintings and drawings. • Use different thicknesses of lines. • Name the primary and secondary colours. • Create repeated patterns. • Cut, roll and coil materials. • Use IT to create a picture. • Describe what I see and give an opinion about the work of an artist. • Ask questions about a piece of art. 	<p>A Year 2 artist can:</p> <ul style="list-style-type: none"> • Choose and use three different grades of pencil when drawing. • Use charcoal, pencil, pastel to produce art. • Use a viewfinder to focus on a specific part of an artefact before I draw it. • Mix paint to create all the secondary colours. • Create tints with paint by adding white. • Create tones with paint by adding black. • Create a printed piece of art by pressing, rolling, rubbing and stamping.

	<ul style="list-style-type: none"> Realise tools can be used for a purpose 	<p>necessary</p> <ul style="list-style-type: none"> Selects tools and techniques need to shape, assemble and join materials they are using. 		<ul style="list-style-type: none"> Use different effects within an IT paint package. Suggest how artists have used colour, pattern and shape. Create a piece of art in response to the work of another artist.
<i>Being Imaginative</i>	<ul style="list-style-type: none"> Captures experiences and responses with a range of media such as music, dance, paint and other materials or words. 	<ul style="list-style-type: none"> Chooses colours to use for a purpose Create simple representations of events, people and objects 		