

Science

Everyday materials

- distinguish between an object and the material from which it is made
- identify and name a variety of everyday materials, including wood, plastic, glass, metal, water, and rock
- perform simple tests
- Seasonal Changes-observe changes across the four seasons.

Drama

- I can explore ideas and stories through drama.
- I can use my body and voice to participate actively in collaborative drama work.

PE

- Turn to change direction
- Travel from one space to another using different pathways
- Throw underarm
- Hit a ball with a bat
- Throw and catch a ball with both hands
- Throw and kick a ball in different ways
- Shows awareness of simple rules
- Enjoy competing against self and others, individually or in team games
- Begin to understand simple tactics for attacking and defending
- Understand simple techniques used when sending and receiving in a variety of activities

Computing

Algorithms and programming

- Create a series of instructions
- Plan a journey for a programmable toy.

Personal, social and Health Education

Living in the wider world – Economic wellbeing and being a responsible citizen.

- To know how to contribute to the life of the classroom.
- To help construct, and agree to follow, group and class rules and to understand how these rules help them.
- To understand that people

Art & Design

- Cut, roll and coil materials.
- To use a range of materials creatively to design and make products.

Design Technology

- Use their own ideas to make something.
- Choose the appropriate resources and tools.

Music

- Takes an active part in singing.
- Makes a sequence of sounds.
- Chooses sounds to represent different things.
- Listens to a range of live and recorded music.
- Says whether they like or dislike a piece of music.

Year 1

Would you like to live next door to a pirate?

Autumn Term 1

English

- Apply phonic knowledge and skills as the route to decode words.
- Explain and discuss understanding of texts.
- Read common exception words, noting unusual correspondences between spelling and sound and where these occur in the word.
- Read other words of more than one syllable that contain taught GPCs.
- Read aloud accurately books that are consistent with phonic knowledge and that do not require other strategies to work out words.
- Infer what characters are like from actions.
- Discuss favourite words and phrases.
- Read accurately by blending sounds in unfamiliar words containing GPCs that have been taught.
- Write for a variety of purposes.
- Use adjectives to add detail.
- Use nouns and pronouns for variety.
- Say first and then write to tell others about ideas.

- Organise writing in line with its purpose.
- Sequence sentences to form a short narrative.
- Sit correctly and hold a pencil correctly.
- Begin to form lower-case letters correctly.
- Leave spaces between words

Maths

- Count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number.
- Given a number, identify one more and one less.
- Represent and use number bonds and related subtraction facts within 20
- Read, write & interpret mathematical statements involving addition (+), subtraction (-) & equals (=) signs
- Identify and represent numbers using objects & pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least.
- Read and write numbers from 1 to 20 in numerals and words.

Geography

- Name and locate the world's 7 continents and 5 oceans, understanding the terms 'continent' and 'sea'.
- Understand that a world map shows all the countries in the world. Identify the UK and the countries where members of the class come from.
- Identify the human and physical features of the two localities studied.
- Understand the geographical similarities and differences through studying the human and physical geography of a small area of the UK and of a small area in a contrasting non-European country.

Religious Education

- Explain how actions affect others.
- Describe the main festivals or celebrations of a religion.